### I Can Do Stuff

Book 3 of 3 - The Stuff Trilogy

GTEYDEARCH



A Writer's Workshop Inspiration Book

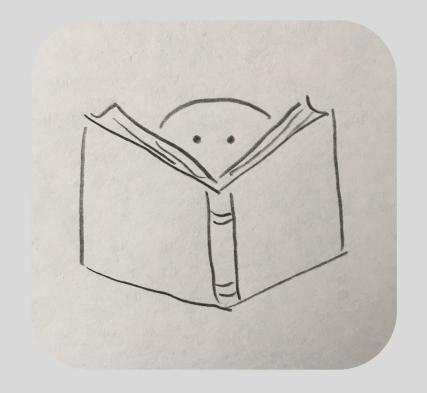


I can talk.
I am a talker.

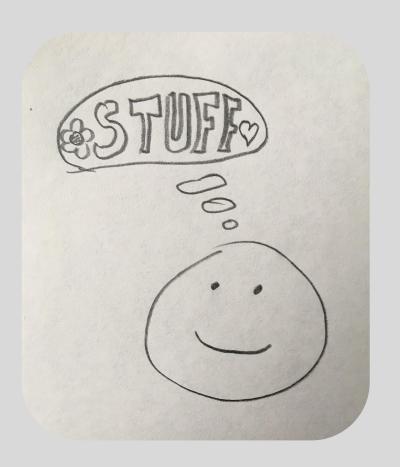




I can read.
I am a reader.



I can think.
I am a thinker.







I can write.
I am a writer.



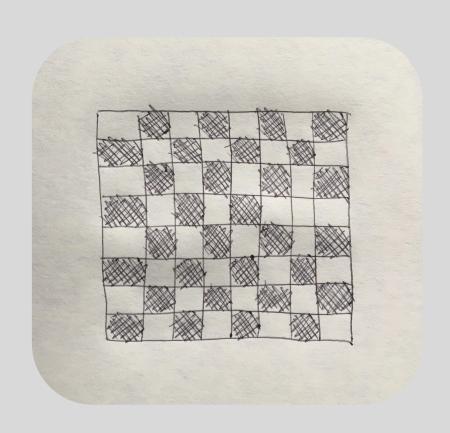




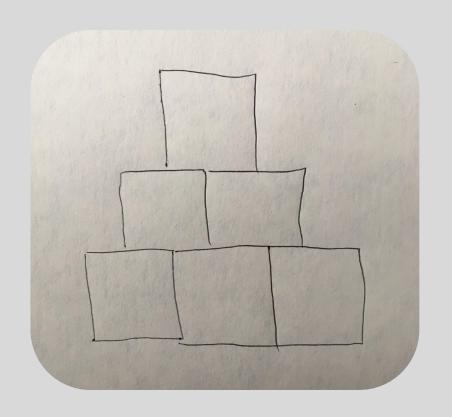
I can learn.
I am a learner!
I can learn a lot of stuff.



I can play.
I am a player?

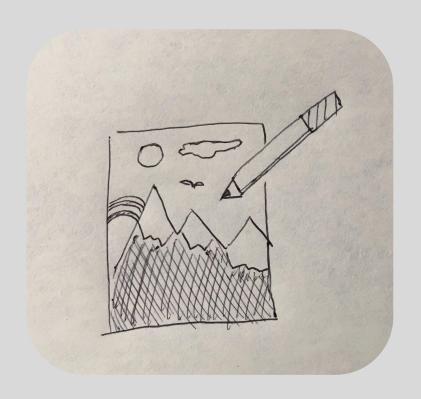


I can build.
I am a builder.





I can draw.
I am a drawer?









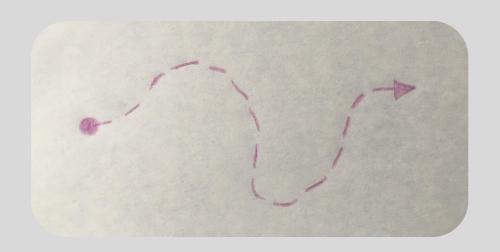
I can write.
I am a writer.





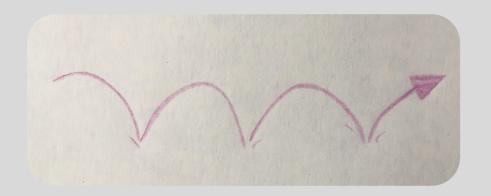
I can invent.
I am an inventor!
I can invent a lot of stuff.

## I can walk. I am a walker!





I can jump.
I am a jumper.







## I can dance. I am a dancer!











I can write.
I am a writer.











I can move.
I am a mover!
I can move a lot of stuff.











# What stuff can you do?

What will you be?



#### I Can Do Stuff



Dear Readers,

Thank you for reading Book 3 of The Stuff Trilogy. I imagine you can do a lot of the things I can do, but what I want to know about are the things that only you can do? Don't worry if you can't think of anything right away. It can take a lot of thinking and time to discover what makes you special. I'm still trying to figure it all out, and that is all part of the fun.

So what can you do? What do you do that is a 'need'? What do you do that is a 'want'? What type of book can you write about all the 'cans' you can, can?

I hope you're staying sharp, because I also like to hide stuff in my books. What did you notice about my pictures and illustrations? What patterns did you see? There is a lot there. Go back and share what you discover with a friend.

Sincerely,

Greybeard

### I Can Do Stuff



High Frequency Words: I am can a of play walk

talk jump think write will

#### <u>Phonics Exploration</u>: (initial/ending sounds, blends, decoding)

er - all words ending with 'er' th - think wr - write decoding: invent, jump, dance (c=s), think, a lot, write (long i)

Foundations: action/verbs, high frequency words, writing tools and empowerment, phonics (see above), decoding, punctuation (.!?), patterns - look closely and see what you can find!

<u>Inquiry</u>: What can you do? Why? What do you want to do? Why? What will you be? Why?

<u>PYP Connections</u>: social skills, communication skills connection agency responsibility reflection curiosity creativity knowledgeable risk-taker

#### U.S. Common Core:

Kindergarten - RI.K. 1-4, 7, 9, 10 R.F.K. 1-4 W.K. 1-8 (can be adapted for both Pre K and First Grade)

<u>Play-based</u>: Art, Blocks Center, etc (free creative expression) - fill the center with a variety of art supplies or building materials depending on the center and accessible resources. Make sure to model responsibility of reusable and non-reusable resources, how to communicate effectively when sharing resources, and how to clean up when finished.